

ASSEMBLY BILL

No. 2273

Introduced by Assembly Member Dymally

February 19, 2004

An act relating to tribal gaming.

LEGISLATIVE COUNSEL'S DIGEST

AB 2273, as introduced, Dymally. Tribal-state gaming compacts.

Existing federal law, the Indian Gaming Regulatory Act of 1988, provides for the negotiation and execution of tribal-state gaming compacts for the purpose of authorizing certain gaming activities on Indian lands within a state. Existing California law expressly ratifies specified tribal-state gaming compacts.

This bill would declare the Legislature's intent that the State of California enter into a tribal-state gaming compact with the Gabrielino/Tongva tribes.

Vote: majority. Appropriation: no. Fiscal committee: no. State-mandated local program: no.

The people of the State of California do enact as follows:

1 SECTION 1. It is the intent of the Legislature that the State
2 of California enter into a tribal-state gaming compact with the
3 Gabrielino/Tongva tribes.

O