

AMENDED IN SENATE JUNE 29, 2011

AMENDED IN SENATE JUNE 23, 2011

AMENDED IN ASSEMBLY MARCH 14, 2011

CALIFORNIA LEGISLATURE—2011–12 REGULAR SESSION

ASSEMBLY BILL

No. 156

Introduced by Assembly Member Lara

January 18, 2011

An act to amend Section 19902 of, and to add Sections 19906 and 19943.5 to, the Business and Professions Code, relating to gaming.

LEGISLATIVE COUNSEL'S DIGEST

AB 156, as amended, Lara. Gambling control.

Existing law establishes the California Gambling Control Commission, prescribes the requirements for obtaining a gambling license, and defines a gambling establishment or licensed premises for these purposes. Existing law prohibits a contract for the sale or lease of real or personal property that requires the approval or licensing of the transferee by the commission from specifying a closing date earlier than 90 days after the submission of the completed application for approval or licensing to the commission.

This bill would, instead, prohibit a contract for the sale or lease of real or personal property from specifying a closing date that is prior to that approval or licensing by the commission. The bill also would require a contract for the sale of a gambling enterprise to state whether any outstanding gaming chips from the seller will be honored by the purchaser, and to specify whether the purchaser or the seller will redeem outstanding gaming chips, as specified. The bill would require the seller to post a notice of the pending sale to permit redemption of gaming

chips. The bill would require the Department of Justice to oversee the redemption of the chips.

Existing law requires the department to approve the play of any controlled game, including, but not limited to, placing restrictions and limitations on how a controlled game is played.

This bill would provide that a gambling enterprise that conducts play of a controlled game that has been approved by the department, but is later found to be unlawful, has an absolute defense to any criminal, administrative, or civil action provided the game was being played in the manner approved during the time for which it was approved, and play ceases upon notice that the game has been found unlawful. *The bill would provide that the gambling enterprise has the burden, in any enforcement action, of proving the department approved the controlled game, and that the game was played in the manner approved.*

Vote: majority. Appropriation: no. Fiscal committee: yes. State-mandated local program: no.

The people of the State of California do enact as follows:

1 SECTION 1. Section 19902 of the Business and Professions
2 Code is amended to read:

3 19902. When any person contracts to sell or lease any property
4 or interest in property, real or personal, under circumstances that
5 require the approval or licensing of the purchaser or lessee by the
6 commission pursuant to subdivision (a) of Section 19853, the
7 contract shall not specify a closing date for the transaction that is
8 prior to that approval or licensing by the commission. Any
9 provision of a contract that specifies an earlier closing date is void
10 for all purposes, but the invalidity does not affect the validity of
11 any other provision of the contract.

12 SEC. 2. Section 19906 is added to the Business and Professions
13 Code, to read:

14 19906. A contract for the sale of a gambling enterprise shall
15 state whether any outstanding gaming chips from the seller will
16 be honored by the purchaser. If the purchaser does not intend to
17 continue using the same gaming chips that were in use by the seller,
18 then the contract shall specify whether the purchaser or the seller
19 will redeem those gaming chips that are outstanding as of the
20 closing date of the sale. The seller shall post a notice at the
21 gambling establishment to notify the patrons of the pending sale

1 of the gambling enterprise in order to provide adequate opportunity
2 for redemption of gaming chips. The department shall oversee the
3 redemption of the chips, and require that sufficient proceeds are
4 available for the redemption.

5 SEC. 3. Section 19943.5 is added to the Business and
6 Professions Code, to read:

7 19943.5. If a gambling enterprise conducts play of a controlled
8 game that has been approved by the department pursuant to Section
9 19826, and the controlled game is subsequently found to be
10 unlawful, so long as the game was played in the manner approved,
11 the approval by the department shall be an absolute defense to any
12 criminal, administrative, or civil action that may be brought,
13 provided that the game is played during the time for which it was
14 approved by the department and the gambling enterprise ceases
15 play upon notice that the game has been found unlawful. *In any*
16 *enforcement action, the gambling enterprise shall have the burden*
17 *of proving the department approved the controlled game, and that*
18 *the game was played in the manner approved.*

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