Senate Bill No. 668

CHAPTER 67

An act to add Section 12012.60 to the Government Code, relating to tribal gaming, and declaring the urgency thereof, to take effect immediately.

[Approved by Governor July 11, 2013. Filed with Secretary of State July 11, 2013.]

LEGISLATIVE COUNSEL’S DIGEST

SB 668, Fuller. Tribal gaming: compact ratification.

Existing federal law, the Indian Gaming Regulatory Act of 1988, provides for the negotiation and execution of tribal-state gaming compacts for the purpose of authorizing certain types of gaming on Indian lands within a state. The California Constitution authorizes the Governor to negotiate and conclude compacts, subject to ratification by the Legislature. Existing law expressly ratifies a number of tribal-state gaming compacts, and amendments of tribal-state gaming compacts, between the State of California and specified Indian tribes.

The California Environmental Quality Act (CEQA) requires a lead agency to prepare, or cause to be prepared, and certify the completion of, an environmental impact report on a project, as defined, that it proposes to carry out or approve that may have a significant effect on the environment, as defined, or to adopt a negative declaration if it finds that the project will not have that effect.

This bill would ratify the tribal-state gaming compact entered into between the State of California and the Fort Independence Indian Community of Paiute Indians, executed February 28, 2013. The bill would provide that, in deference to tribal sovereignty, certain actions are not projects for purposes of CEQA.

This bill would declare that it is to take effect immediately as an urgency statute.

The people of the State of California do enact as follows:

SECTION 1. Section 12012.60 is added to the Government Code, to read:

(b) (1) In deference to tribal sovereignty, none of the following shall be
deemed a project for purposes of the California Environmental Quality Act
(Division 13 (commencing with Section 21000) of the Public Resources
Code):
(A) The execution of an amendment to the tribal-state gaming compact
ratified by this section.
(B) The execution of the tribal-state gaming compact ratified by this
section.
(C) The execution of an intergovernmental agreement between a tribe
and a county or city government negotiated pursuant to the express authority
of, or as expressly referenced in, the tribal-state gaming compact ratified
by this section.
(D) The execution of an intergovernmental agreement between a tribe
and the Department of Transportation negotiated pursuant to the express
authority of, or as expressly referenced in, the tribal-state gaming compact
ratified by this section.
(E) The on-reservation impacts of compliance with the terms of the
tribal-state gaming compact ratified by this section.
(F) The sale of compact assets, as defined in subdivision (a) of Section
63048.6, or the creation of the special purpose trust established pursuant to
Section 63048.65.
(2) Except as expressly provided herein, this subdivision does not exempt
a city, county, or city and county, or the Department of Transportation, from
the requirements of the California Environmental Quality Act.
SEC. 2. This act is an urgency statute necessary for the immediate
preservation of the public peace, health, or safety within the meaning of
Article IV of the Constitution and shall go into immediate effect. The facts
constituting the necessity are:
In order to enhance the economic development, long-term stability, and
self-sufficiency of the Fort Independence Indian Community of Paiute
Indians and to protect the interests of the tribe and its members, the
surrounding community, and the California public, it is necessary for this
act to take effect immediately.